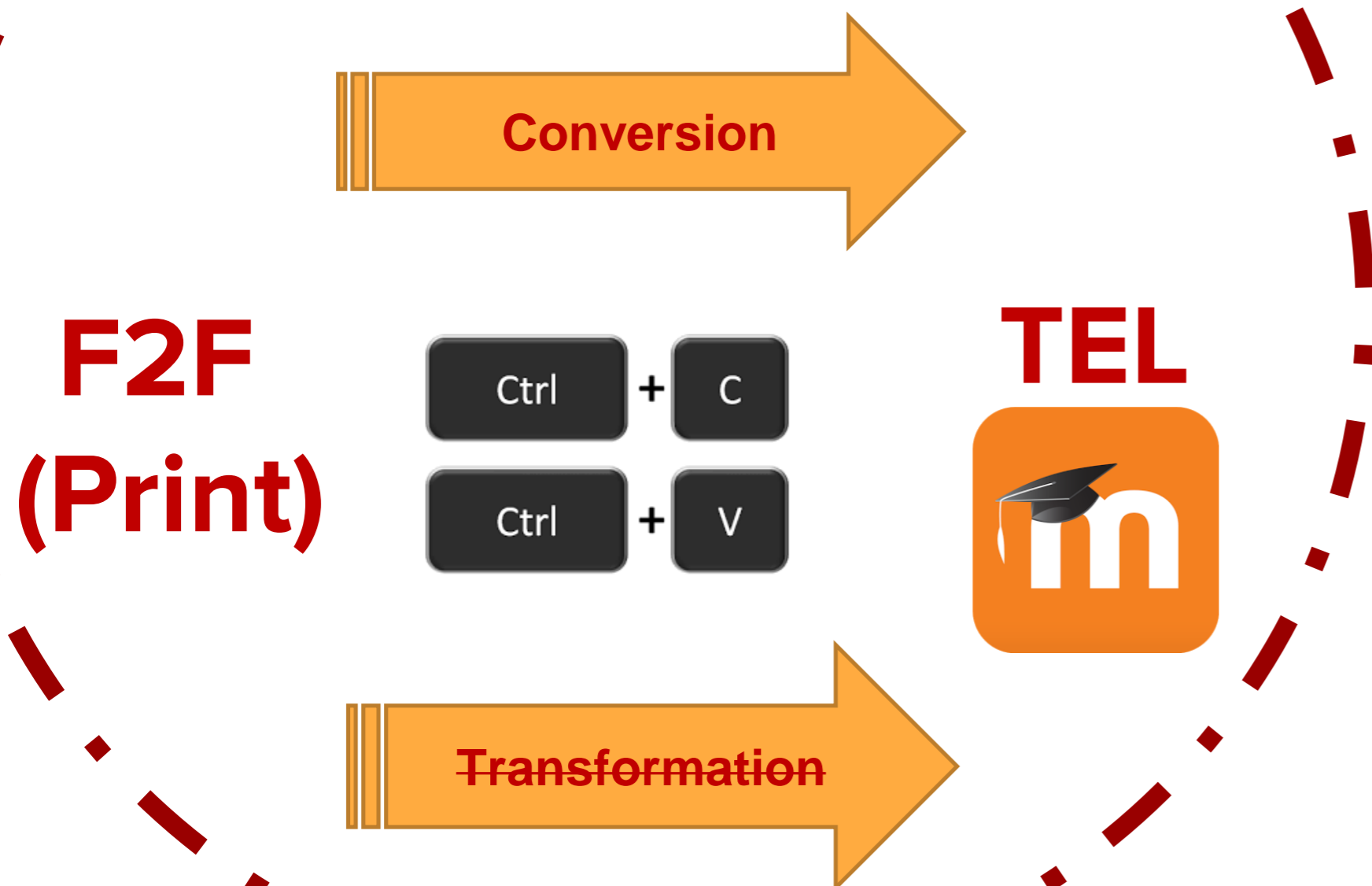
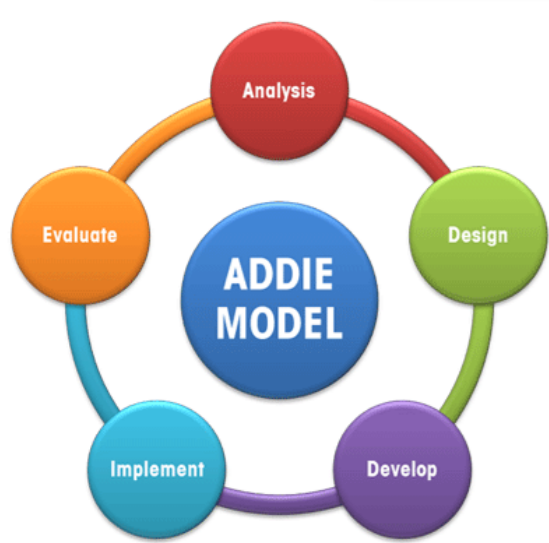


# Rethinking the instructional design model: Transforming from a face-to-face to a technology enhanced learning environment

## What

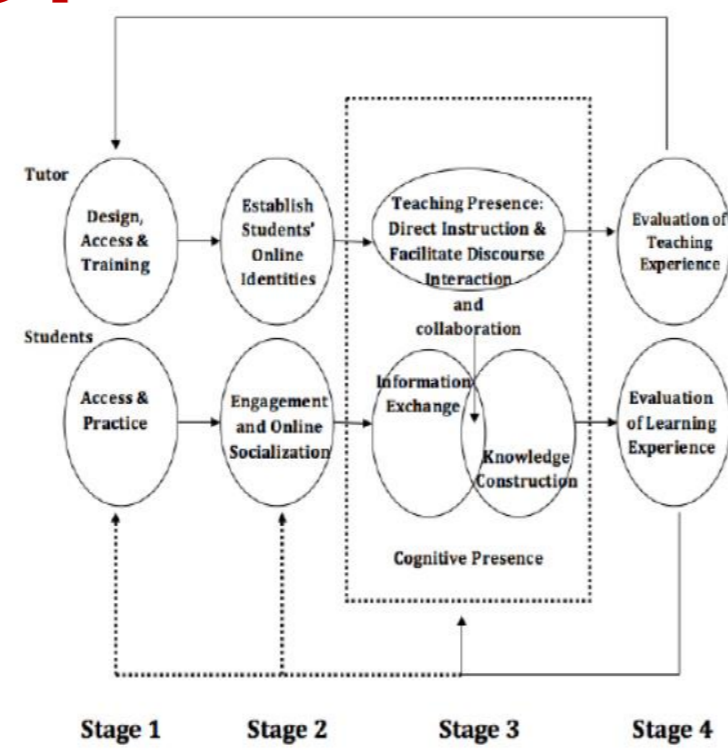


## Why PEDAGOGY



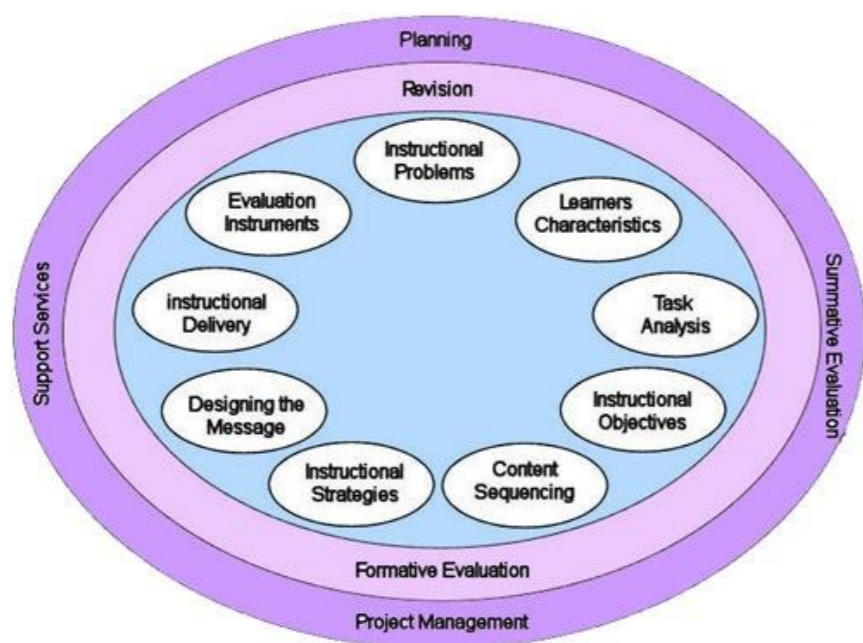
### TECHNOLOGY

### ID Models



### A.S.S.U.R.E.

- Analyze learners
- State objectives
- Select methods, media, & materials
- Utilize media & materials
- Require learner participation
- Evaluate and revise



## How

- ✓ Observations
- ✓ Examining print study guides
- ✓ Examining completed online courses
- ✓ Student feedback
- ✓ Instructor interviews

# A

- Analysis of students
- State objectives



# D

### Training: Task Analysis

- Instructional objectives, assessment and strategies
- Content sequencing
- Select tools and materials



# D

### Training: Storyboard

- Develop course materials, assessment items and tools



# I

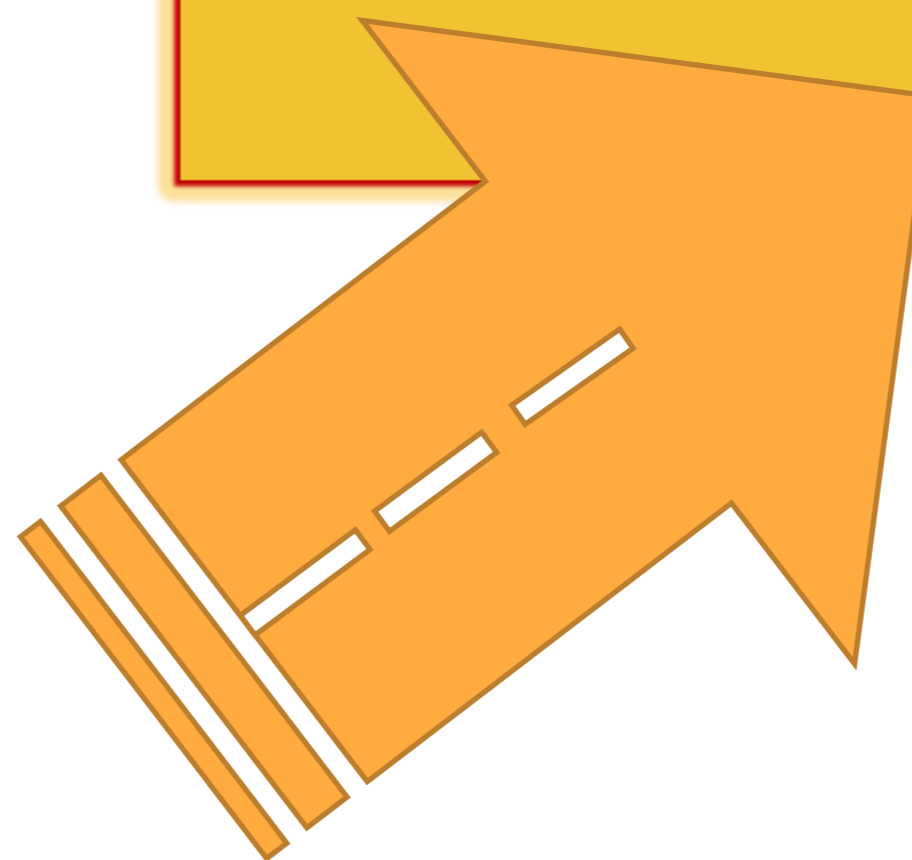
### Alpha Testing

- Facilitator access and training
- Build online community
- Instructional delivery
- Evaluate content, tools and assessment items
- Evaluate teaching



# L

### Launch the Course



### Who

- ✓ Staff
- ✓ Students

### When

February – May 2016

### Where

COLL - NUST

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